

# Newsletter Nov 10, 2000

HELLO, INTELLIFANS!

The latest from the world of Intellivision: FREE GAMES from the upcoming INTELLIVISION ROCKS; a fix of a game on INTELLIVISION LIVES!; lost classics now available for ATARI 2600 and COLECOVISION; the winner of last month's trivia contest...and a new competition!

## DOWNLOAD A NEW COLLECTION OF CLASSIC GAMES NOW!

**INTELLIPACK 3** includes the hits *B-17 BOMBER* and *BEAUTY & THE BEAST* from the upcoming **INTELLIVISION ROCKS** collection! Then try *SHARK! SHARK!* from our original **INTELLIVISION LIVES!** collection. These are the complete games you remember from the 1980s! *B-17 BOMBER* was one of the original Intellivoice titles: hear the bark of the pilot and the drawl of the bombardier as you fly a mission over 1943 Europe. *BEAUTY & THE BEAST*, a humorous little climbing and jumping game, was one of the first titles from Mattel's competitor **IMAGIC**. And *SHARK! SHARK!*, an undersea battle for survival, was one of the best-reviewed videogames of 1982. Play them all NOW for FREE!

Get INTELLIPACK 3: http://www.intellivisionlives.com/download.shtml

## BATTLE THE MINOTAUR - FINALLY!

We admit - we goofed. When we put together the **INTELLIVISION LIVES!** CD-ROM, we used a copy of *MINOTAUR* that wasn't fully debugged. Those of you who have **INTELLIVISION LIVES!** probably know the story: due to trademark restrictions, we can't release this game under its more famous title. So we used a 1982 prototype completed before its name was changed. But to the disappointment of many (including us), that prototype turned out to have a fatal bug in it - it's impossible to play without crashing. So we've gone back to the archives and found a later DEBUGGED prototype - essentially identical to the version that was released under the other name - and ADDED IT TO **INTELLIPACK 3** AS A FREE BONUS! So put on your armor, grab your bow and quiver, and start your search for the Minotaur's treasure!

Get INTELLIPACK 3 (and *MINOTAUR*!): <u>http://www.intellivisionlives.com</u>/download.shtml

### HELP US TEST INTELLIVISION ROCKS!

We've decided to delay the release of **INTELLIVISION ROCKS** while its NEW WINDOWS-NATIVE EMULATION SOFTWARE gets a real-world trial run in **INTELLIPACK 3**. This software works with a greater number of PCs, sound cards and hand controllers. It was developed by Quicksilver Software, Inc., a videogame company founded by Blue Sky Rangers **William C. Fisher**, **Stephen Roney** and **Michael Breen** right after Mattel Electronics closed in 1984. So download

**INTELLIPACK 3**, play the games and let us know if you have any problems or comments. We have a special form set up for PC users. Please fill it out - it will help us fine tune **INTELLIVISION ROCKS** for release!

PC User Report form: http://www.intellivisionlives.com/intellipack3.shtml

ORDER YOUR ATARI & COLECOVISION CARTRIDGES NOW! For all of you who've been waiting to order SEA BATTLE, SWORDFIGHT and STEAMROLLER cartridges - now's your chance! All of you on our Mailing List are getting first crack! Click below for the EXCLUSIVE MAILING LIST CATALOG PAGE. Since these cartridges are assembled by hand, the orders take a bit longer to fulfill. So get your order in NOW to be at the head of the line! We'll wait ONE WEEK before listing the cartridges on our regular catalog page.

EXCLUSIVE Order Page: http://www.makingit.com/bluesky/store/list.shtml

## ANOTHER INTELLIVISION TRIVIA CONTEST!

Well, we still don't know who won the Presidency of the United States, but we DO know who won the trivia contest in our October 21st mailing: **Charles Dysert**. Mr. Dysert was selected at random from the 35 people who correctly answered that **MATTEL** is short for **HAROLD "MATT" MATSON & ELLIOT HANDLER** (the founders of Mattel), **SEGA** is short for **SERVICE GAMES** (Sega originally provided pinball machines to US servicemen on bases in post-WWII Tokyo) and **COLECO** is short for **THE CONNECTICUT LEATHER COMPANY** (Coleco's original name). Mr. Dysert won a **Gravis GamePad Pro** hand controller, provided by Gravis. Congratulations!

Now here's YOUR chance to win with a new question: One of the Blue Sky Rangers still refers to a game he programmed back in the early 80s as "Award Winning" - because a reviewer back then voted it the STUPIDEST Intellivision game of the year! What's the game? (Once again, the answer can be found in the pages of the intellivisionlives.com web site.)

Go to the official entry page and submit your answer: <a href="http://www.intellivisionlives.com/contest\_closed.shtml">http://www.intellivisionlives.com/contest\_closed.shtml</a>

We'll pick a random winner from all complete, correct entries received before NOON PST, TUESDAY NOVEMBER 14. The winner will receive a SEA BATTLE t-shirt.

GOOD LUCK!

The Blue Sky Rangers'!' Intellivision Productions, Inc. http://www.intellivisionlives.com

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