



Happy 2024! A new year is traditionally a time for setting new goals and putting new plans in motion. Since our previous update, in [mid December](#), we have been planning what we will strive to accomplish in the new year. On January 8th, we published our 2024 Amico Roadmap¹. Our forecast for 2024 includes some big goals:

- Open up Amico game development to Independent developers (April)
- iOS compatibility for Amico Home (April)
- Publishing more games: Cornhole, Rigid Force Redux Enhanced, and Finnigan Fox
- Bringing Amico Controllers to market for this Christmas holiday season

In late January, we updated the roadmap to show some of the short-term goals we already achieved early this year:

- Side Swipers AI Update
- Android TV and Google TV compatibility for Amico Home and games

In this Valentine's Day update, we will dive into some detail about our recent achievements and future goals, as well as introduce our mascot and some holiday themed merchandise.

Amico Home™ News

Side Swipers™ Rides the AI Revolution



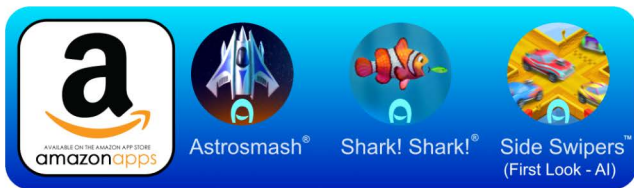
No, we have not added ChatGPT to the cars, but the latest update, available now on Amazon Appstore and Google Play Store, adds AI opponents! You can optionally invite them to fill out the four driver slots when you are short on human players. But beware! These AI drivers

follow none of Asimov's rules for robots. They will knock you off the track, and if you knock them off they will trigger traps on you to get their revenge!

With each new feature update, such as this AI update, we bump the price up slightly until all features are completed and we reach full price. All early adopters get the subsequent updates for FREE! Thank you to the early adopters who have reported bugs and made suggestions. This update also includes several bug fixes as part of our ongoing work on this "First Look" Amico game. Get it now before the next feature update and price bump. We continue to take your feedback as this game progresses and we test the "First Look" program. Our feedback form can be found [here](#).

More for Amazon Appstore

In the last update we launched Amico Home on Amazon Appstore with Dart Frenzy and Missile Command, promising more games to come soon. Since then we have published Astromash, Shark! Shark!, and Side Swipers (including the AI update).



That brings Amazon Appstore up to date with all five currently available Amico Home games. Amico Home and games are also compatible with Amazon's TV devices such as [Amazon Fire TV Stick 4K Max](#) and [Amazon Fire TV Cube](#). TV devices are an easy way to enjoy Amico Home on a big screen, which leads to our next news item.

Android TV and Google TV

Amico Home is now available on Android TV and Google TV devices such as [Nvidia Shield](#), [Onn Google TV](#), as well as many other Android/Google TV devices. These affordable devices connect directly to your TV to provide popular movie streaming services, and now you can also use them to play Amico Home games! Install the Amico Home app through the device's Google Play Store and purchase Amico games through the SHOP area of the Amico Home app.

As with previous devices, playing Amico Home games on TV devices requires mobile devices running the Amico Controller app as controllers on a shared Wi-Fi network. We plan for our Bluetooth hardware Amico Controller to become an option for players by the end of this year.

Amico Controller

We continue working to make our Bluetooth hardware Amico Controller compatible with Amico Home on Android devices. We have made significant progress in recent weeks. We hope to provide a working demonstration in the near future. Compatibility with Amico Home is the first step in our plan to manufacture Amico controllers. Our goal is to sell Amico controllers this Christmas season for use with Amico Home.



Amico Indie Dev Program



Progress continues on our independent developer program. We are working on backend support for the program for communication and delivering documentation, tools and assets. We are also lining up a handful of eager indie developers to start a closed beta test of the program by the end of this month. We plan to open up the program to all indie developers in April.

We are eager to see the creativity of indie developers in the new frontier of Amico gaming and to shine the spotlight on the very best!

Happy Valentine's Day from Mico



You've seen our Amico mascot on the title graphic of our updates. Our little friend first appeared inside the Amico console packaging with a speech bubble declaring "I'm Amico!". To avoid ambiguity with the console, we've settled on the nickname "Mico" for this little character who embodies the

friendly spirit of Amico.



For this Valentine's day holiday, we are offering a new limited-edition design that shares Mico's love for the world. It is available on mugs ([white](#) and [black](#)) and on [his](#) and [her](#) style T-shirts in our [merchandise shop](#) until the end of February. Don't miss out!

Thank you to all of you who have been sharing your love of Amico with friends and family through Amico Home! Thank you also to those standing by for Amico Home on iOS or for the Amico console. Wherever you are on your Amico journey, we appreciate your support, and we wish all of you and your loved ones a Happy Valentine's Day! ❤️

Sincerely,

Phil Adam
CEO

¹ The Roadmap was published on January 8th to our Amico Discord community. It is also available now on the [Amico Club front page](#). Membership is FREE for both Amico Club and Amico Discord. Join the Amico Club first to get access to the Amico Discord (see instructions at the top of the Amico Club front page). Amico Discord is where the latest news is announced and discussed as it breaks. We also have fun discussing Amico games, game design, and more, including helping each other navigate the technology options to set up and play Amico Home. Join the conversation today.

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